Emma Haupt
Animator

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About Me

An inventive 3D animator with 8+ years of experience in cinematic and gameplay animation in film, virtual production, and games. As a critical thinker and adaptable team player, I am seeking opportunities in a collaborative, creative environment that supports continued learning and innovation.

Experience

Liquid Development *Video Games*
3D Animator *Mar 2025 - Present*
- Gameplay animations of characters and creatures

Snail Games *Video Games*
Creature Animator *Dec 2024 - March 2025*
- Short term contract, creating gameplay creature animations for the Ark Aquatica DLC

Calypte, a Virtuos Studio *Video Games*
Gameplay Animator *Dec 2022 - Oct 2023*
- Gameplay locomotion and combat animations using motion capture

Freelance Animator *Video Games & Advertising*
Animator *May 2022 - March 2025*
- Created 2D and 3D animations for clients for gaming, advertising, TV, and social media
- Created animations of podcast clips for Tik Tok and Instagram for a client's podcast

Playstation Studios Visual Arts *Video Games*
Cinematic Animator *Nov 2021 - May 2022*
- Cinematic animations focusing on facial animations and face solves

The Third Floor *Motion Pictures & Film*
Animation Artist *Sep 2021 - Nov 2021*

Halon Entertainment *Motion Pictures & Film*
Previs Animator *Nov 2020 - Sep 2021*

CGLA Studios *Live Television AR/VR*
Character Animator *Mar 2020 - Nov 2020*

Dark Catt Studios *VR Games and TV/Film*
Lead Animator *Feb 2019 - Nov 2019*
3D Animator *Nov 2017 - Nov 2019*
- Gameplay character animations: walks, victories, deaths, boss introductions, etc. (motion capture)

Education

Savannah College of Art and Design (SCAD)
Savannah, GA
B.F.A. Animation, June 2017

Skills

- 3D Character, creature, prop, and camera animation
- Motion capture (Vicon and Qualisys): preparing and running a session, data cleaning, clean up for bipeds & quadrupeds
- Integrating animations into UE4 and 5, using state machines and anim montages
- Sequencing in UE4, rendering in Maya and UE4

Projects

Ark Survival Evolved Aquatica DLC
Dec 2024 - Mar 2025 / Snail Games
Survival video game Gameplay Animator

Marvel 1943: Rise of Hydra
Dec 2022 - Aug 2023 / Calypte
Action video game Gameplay Animator

Last of Us Part 1: Remake
Nov 2021 - May 2022 / PlayStation
Action video game Cinematic Animator

Disney's Pinocchio
Nov 2020 - Feb 2021 / Halon Entertainment
Live-action motion picture Previs Animator

Djinni & Thaco: Trial by Spire
Mar - Nov 2019 / Dark Catt Studios
VR video game Lead Animator

Interests

Gaming (Breath of the Wild, Horizon Zero Dawn, Stardew Valley, and many more)
D&D, comics (X-men, Monstress), and board games

Maya 9 years
MotionBuilder 4 years
After Effects 9 years
Unreal Engine 8 years
Photoshop 9 years
Illustrator 5 years
Premiere Pro 2 years